

Miga

30/08/2018

S. Marini

♩ 175

The musical score is for the piece "Miga" by S. Marini, dated 30/08/2018. It is in 3/4 time and B-flat major. The tempo is marked as quarter note = 175. The score includes parts for Piano, Contrabbasso, Bandoneon, Violino, Pf (Piano Forte), Basso, Bnn. (Bandoneon), and Vl. (Violino). The Piano part features a melodic line in the right hand and a bass line in the left hand. The Contrabbasso, Bandoneon, and Violino parts are currently silent. The Pf part has a complex texture with chords and moving lines in both hands. The Basso part has a simple bass line. The Bnn. part has a melodic line in the right hand and a bass line in the left hand. The Vl. part is currently silent.

12

Pf

Basso

Bnn.

VI.

19

Pf

Basso

Bnn.

VI.

24

Pf

Basso

Bnn.

VI.

29

Pf

Basso

Bnn.

VI.

34

Pf

Basso

Bnn.

VI.

40

Pf

Basso

Bnn.

VI.

8^{va} 7

45

Pf

Basso

Bnn.

VI.

50

Pf

Basso

Bnn.

VI.

56

Pf

Basso

Bnn.

VI.

61

Pf

Basso

Bnn.

VI.

67

Pf

Basso

Bnn.

VI.

73

Pf

Basso

Bnn.

VI.

80

Musical score for measures 80-84. The score is in 3/4 time and features four staves: Piano (Pf), Bassoon (Basso), Clarinet (Bnn.), and Violin (VI). The key signature has two flats. The piano part consists of chords and single notes. The bassoon part has a melodic line with eighth notes. The clarinet part has a rhythmic eighth-note pattern. The violin part has a similar eighth-note pattern.

85

Musical score for measures 85-89. The score continues with the same four instruments. The piano part features more complex chordal textures. The bassoon part continues its melodic line. The clarinet part maintains its eighth-note pattern. The violin part has a more varied melodic line.

90

Pf

Basso

Bnn.

VI.

95

Pf

Basso

Bnn.

VI.

101

Pf

Basso

Bnn.

VI.

106

Pf

Basso

Bnn.

VI.

112

Pf

Basso

Bnn.

VI.

118

Pf

Basso

Bnn.

VI.

124

Pf

Basso

Bnn.

VI.

131

Pf

Basso

Bnn.

VI.

136

Pf

Basso

Bnn.

VI.

141

Pf

Basso

Bnn.

VI.

146

Pf

Basso

Bnn.

VI.

Miga

15^{ma}